

# Reading for the Real World 1 - Unit 2

Name \_\_\_\_\_

## I. Vocabulary: Choose the best word to fill in the blank.

1. The purpose of any business is \_\_\_\_\_: to earn profit.
  - a. exponential
  - b. military
  - c. elementary
  - b. annual
2. The city is developing a new park that will \_\_\_\_\_ both sides of the river.
  - a. span
  - b. encode
  - c. convey
  - d. imply
3. The \_\_\_\_\_ on my new computer is so well designed that even my grandparents can find it easy to use.
  - a. privacy
  - b. interface
  - c. consortium
  - d. stereotype
4. The \_\_\_\_\_ of stop signs in the town actually decreased the number of car accidents.
  - a. elimination
  - b. profit
  - c. property
  - d. transmission
5. She lost her memory after the \_\_\_\_\_ of her brain was injured in the accident.
  - a. device
  - b. task
  - c. leisure
  - d. cortex

## II. Cloze Test

### Questions 6 - 10

There are many \_\_\_\_ (6) \_\_\_\_ about gamers. The most common one is that gamers are nearly all males. Another stereotype about gamers is that they are not interesting or attractive people. Part of this image is that gamers have no interests outside games, so games are all that they can talk about, besides computers. Further, this image of gamers \_\_\_\_ (7) \_\_\_\_ they have inferior social skills. They do not know how to communicate with other people, they spend all of their \_\_\_\_ (8) \_\_\_\_ time alone with their computers, and they only connect with other people through the Internet.

A 2014 survey of thousands of gamers was reported on the technology website CNET. It found that instead of causing the elimination of social interactions, online gaming \_\_\_\_ (9) \_\_\_\_ them. Another study, from 2015, found that there are actually slightly more female gamers than males. Furthermore, recent research has found various benefits of gaming, including improved skill at tasks involving spatial reasoning. Gamers in one study even showed more development in parts of the \_\_\_\_ (10) \_\_\_\_, the outer layer of the brain that controls its higher functions.

6.     a. devices  
       b. properties  
       c. transmissions  
       d. stereotypes

9.     a. sophisticated  
       b. supplemented  
       c. committed  
       d. conveyed

7.     a. navigates  
       b. accelerates  
       c. spans  
       d. implies

10.    a. fiber optic  
       b. interface  
       c. cortex  
       d. cable

8.     a. leisure  
       b. military  
       c. annual  
       d. spatial

## III. Reading Comprehension: Based on the reading in section II, put the information below into the correct columns.

<del>Have no interests outside of games</del> 11. Fewer male gamers than female gamers 12. Online gaming adds to social interaction	13. More male gamers than female gamers 14. Gamers have bad social skills 15. Gaming improves spatial reasoning
<b>A. Stereotypes about Gamers</b>	<b>B. Survey Findings</b>
Have no interests outside of games	

#### IV. Word Study: Match the word to its definition.

- a. encode
- b. exponential
- c. spatial
- d. inferior
- e. leisure

- 16. \_\_\_\_ of or relating to space and the relationship of objects within it
- 17. \_\_\_\_ very fast; increasingly rapid
- 18. \_\_\_\_ free time
- 19. \_\_\_\_ to change into a set of symbols that can be read by a computer
- 20. \_\_\_\_ low or lower in quality

#### V. Fill in the blank with the correct word.

transmission   spatial   exponential   consortium   supplement
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- 21. City planners have to consider the \_\_\_\_\_ distribution of bus stops so that all citizens can access public transportation.
- 22. \_\_\_\_\_ growth of human population can cause serious problems for Earth's environment.
- 23. The \_\_\_\_\_ of the Zika virus happens through mosquito bites.
- 24. She takes vitamin pills to \_\_\_\_\_ the nutrition she gets from her diet.
- 25. A large \_\_\_\_\_ of companies have asked the government to give them money in order to build renewable energy centers.

1	2	3	4	5
c	a	b	a	d
6	7	8	9	10
d	d	a	b	c
11	12	13	14	15
B	B	A	A	B
16	17	18	19	20
c	b	e	a	d
21	22	23	24	25
spatial	exponential	transmission	supplement	consortium