

Name: _____

Date: _____

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1 Pick a card. Then find, write, and speak.

<div data-bbox="608 383 987 663">  <p>+3</p> <p>We take a(an) _____.</p> </div>		
<div data-bbox="234 663 608 947">  <p>-1</p> <p>Show me your _____.</p> </div>	<div data-bbox="608 663 987 947">  <p>+2</p> <p>We take a(an) _____.</p> </div>	<div data-bbox="987 663 1361 947">  <p>+1</p> <p>Show me your _____.</p> </div>
<div data-bbox="608 947 987 1229">  <p>+1</p> <p>Show me your _____.</p> </div>		
<div data-bbox="234 1229 608 1512">  <p>+3</p> <p>Show me your _____.</p> </div>	<div data-bbox="608 1229 987 1512">  <p>-1</p> <p>We take a(an) _____.</p> </div>	<div data-bbox="987 1229 1361 1512">  <p>+4</p> <p>Show me your _____.</p> </div>
<div data-bbox="608 1512 987 1783">  <p>+2</p> <p>We take a(an) _____.</p> </div>		



Show me your hand.

We take a ship.



2 Choose the cards and complete the sentences. Then read them out loud.



3

We _____ the dog.



6

He puts something in the _____.



4

We _____ the car.

How do you help your mom?

1

I _____.



5

He puts something in the _____.



9

We _____ the flowers.



7

He puts something in the _____.

What can you cook?

8

I _____.



2

We _____.



Cut and mix number cards.

1	2	3	4	5	6	7	8	9
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Instructions for Teachers

1

- ★ **Materials:** a bag, flashcards (B3–Units 01, 03)
- ★ **Grouping:** two teams
- ★ **Instructions:** ① Put the flashcards in the bag.
② Divide the students into two teams and determine which team will start by playing rock-paper-scissors.
③ Have a student from the first team pick a card out of the bag and find the corresponding picture box on the worksheet.
④ The student writes the correct word in the picture box and says the completed sentence out loud.
⑤ If the student says the sentence correctly, their team gets the allotted points for that picture box.
⑥ The teams take turns playing rock-paper-scissors, picking cards, writing words, and saying the completed sentences.
⑦ The team with the most points wins the game.



2

- ★ **Materials:** a bag, scissors
- ★ **Grouping:** pairs
- ★ **Instructions:** ① Cut and mix number cards. And put them in the bag.
② Have each pair play rock-paper-scissors to determine who goes first.
③ S1 chooses the number card and finds the corresponding picture box.
④ S1 writes the correct word in the picture box and says the completed sentence out loud.
⑤ S2 gives corrections if S1 is wrong.
⑥ The students take turns choosing number cards, writing words, and saying the completed sentences.
⑦ The teacher moves around the classroom to ensure students are using the correct language and keeping on task.


Name: _____


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1 Ask, follow the lines, and answer.

Where is it?	How does it taste?	Where is it?	How does it taste?	Where is it?
				

 Where is it?

It's behind the tree. 

 How does it taste?

It's sour. 

2 Turn over two cards. Then ask and answer.



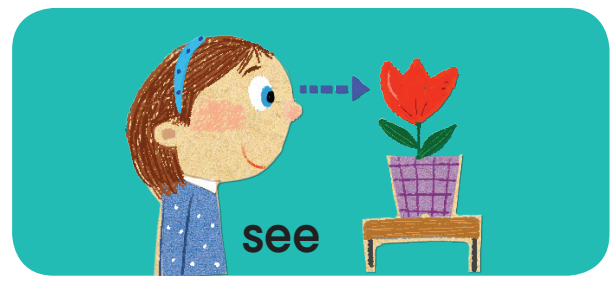
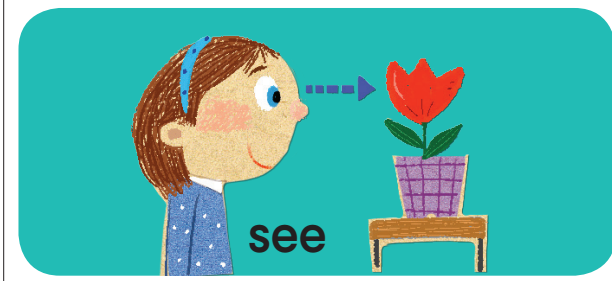
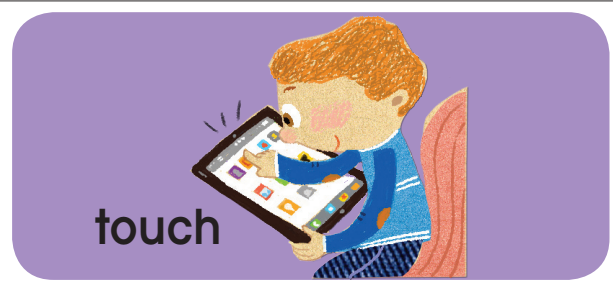
Can you smell like me?



Yes, I can. / No, I can't.



Cut memory cards.



Instructions for Teachers

1

- ★ **Grouping:** pairs
- ★ **Instructions:** ① Have each pair play rock-paper-scissors to determine who goes first.
 - ② S1 asks a question from the worksheet to S2.
 - ③ S2 follows the question's line and answers based on the connected picture.
 - S1: How does it taste?
 - S2: It's sour.
 - ④ The students take turns asking and answering the questions.

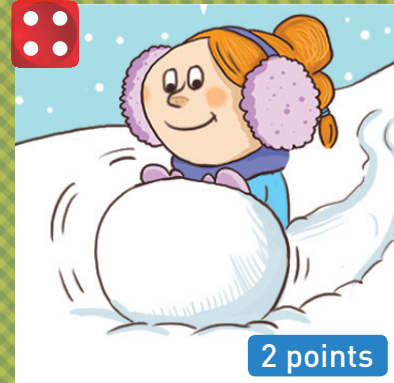
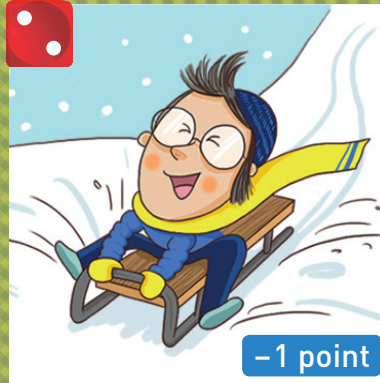
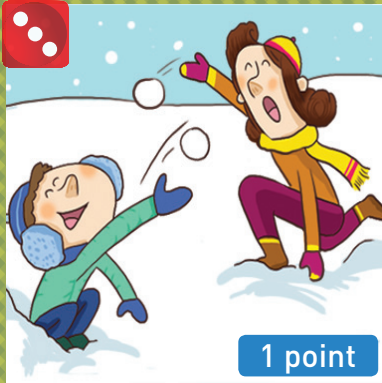
2

- ★ **Materials:** memory cards, scissors
- ★ **Grouping:** pairs
- ★ **Instruction:** ① Each pair of students cuts out memory cards and turns them over with the picture side facing down.
 - ② Have each pair play rock-paper-scissors to determine who goes first.
 - ③ S1 turns over two cards.
 - ④ If the cards match, S2 asks a question based on the cards and S1 answers and keeps the matching cards.
(If the cards do not match, S1 turns them over again and S2 chooses two other cards to turn over.)
 - ⑤ The students take turns turning over cards and asking and answering questions.
 - ⑥ The student who collects the most matching cards wins the game.

Name: _____

Date: _____

1 Roll the dice and answer a question.



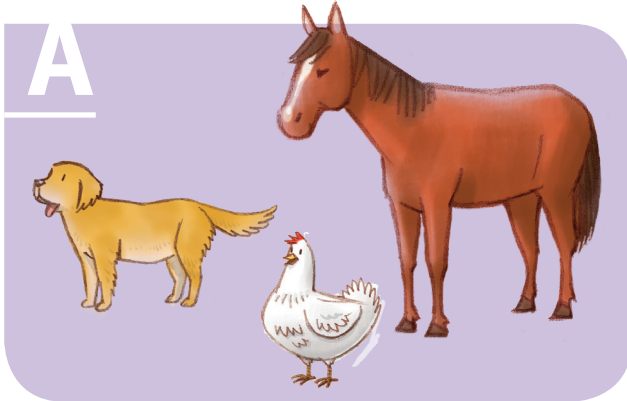
What is he doing?

He is sledding.



2 Complete the dialogue and do the role play.

1. Choose an animal.



2. Make a story with your partner.

A : Hi, _____!

B : Hello. _____.

A : It's snowy. Let's make a snowman.

B : No. It's time to have a _____.

A : Do you _____ while sleeping?

B : No, I don't _____.

A : Do you _____?

B : No, I don't _____.

A : Do you _____?

B : No, I don't _____.

A : Oh, that's too bad. See you in spring!

B : Bye!

drink

eat

winter sleep

exercise

Instructions for Teachers

1

- ★ **Materials:** a dice, two game pieces
- ★ **Grouping:** pairs
- ★ **Instructions:** ① Have each pair play rock-paper-scissors to determine who goes first.
② S1 rolls the dice and moves the game piece to the corresponding picture box.
③ S2 asks 'What is he doing?'
④ If S1 answers correctly, he/she gets the allotted points for that picture box.
⑤ The students take turns rolling the dice and answering the questions. (Each student has three chances to roll the dice.)
⑥ The student with the most points wins the game.

2

- ★ **Grouping:** pairs
- ★ **Instructions:** ① Have each student choose an animal from the chart.
② Put students into pairs and have them each choose an animal from the chart.
③ The pairs complete the story dialogue using their chosen animals and act it out together.
④ The teacher moves around the classroom to ensure that students are using the correct language and keeping on task.

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1 Interview your friends and check their answers.



What do you want for Christmas?

I want a doll for Christmas.



Name						

Now, pick a flashcard to give to a friend and say.



These blocks are for _____.



This computer is for _____.

2 Flick a stone, look at the pictures, and speak.

♥ I want to be a _____. ★ Don't _____.

Here!

Here!



Here!

Here!



Don't run around.



What do you want to be?

I want to be a reporter.



Instructions for Teachers

1

- ★ Materials: a bag, flashcards (B3-Unit 11: computer, Unit 13: robot, Unit 16: block, baseball bat, doll, comic book)
- ★ Grouping: groups of four
- ★ Instructions: ① Ask each group to interview each other using the pictures from the chart.
S1: What do you want for Christmas? S2: I want a comic book for Christmas.
② The group members check what S2 wants for Christmas in the chart.
③ After the interview is completed and the chart is filled out, have each student pick a flashcard out of the bag. If the card matches a student's interview response, they should give the card to that student and say.
S1: This comic book is for Amy.
(If S1 picks a flashcard that wasn't mentioned during the interview, he/she picks a card again.)

2

- ★ Materials: a small stone or coin
- ★ Grouping: two teams
- ★ Instructions: ① Divide the students into two teams and determine which team will start by playing rock-paper-scissors.
② Have a student from the first team lightly flick the stone onto the game board.
③ If the stone lands on a square with a heart, ask the student 'What do you want to be?'
The student answers based on the picture.
④ If the stone lands on a square with a star, ask them to say a cinema rule.
⑤ If the student answers correctly, their team gets a point.
⑥ If the stone is flicked off the game board, the team misses their turn.
⑦ The teams take turns flicking the stone and answering the questions.
⑧ The first team to reach 6 points wins the game.